



OFFICIALS
 Name

Understanding 0 Poor 1 Okay 2 Good 3 Great 4 Excellent

Game Code	Date	Home Team
Competition		Away Team
Assessors Name & Licence Number	Overall Score	Correctly attired YES/NO Level of Game EASY/AVERAGE/HARD

Mechanics 2PO/3PO

Application of the game (rules & special criteria)
 Control of the game and administration

Comments

Strengths & Areas to improve or review

Game Administration / Positioning / Whistle

	Q1	Q2	Q3	Q4
Jump-ball / moving to appropriate position / starting the next quarter (positioning)				
Moving around the court to observe game action / Area of Responsibility - AoR				
Interaction with table officials, managing time-outs and substitutions				
Be able to blow the whistle in short sharp and strong manner of infraction or foul				
End of quarter/game administration				

Violations and timings

	Q1	Q2	Q3	Q4
3 second rule/violations				
5 second rule/violations inbound the ball/closely guarded				
8 second rule/violations				
shot clock rule/violations				
Back court rule/violation decision making, team control, last touch				
Jump ball situations decision making, signal, arrow understanding				

Mechanics

	Q1	Q2	Q3	Q4
Recognising and calling violations				
Starting and stopping the game for a infraction or a foul.				
Using the correct game signals (approved FIBA signals)				
'Holding your whistle', calling infractions/fouls in your area of responsibility				
Last 2 Minutes of play / subs, time-outs, playing time.				
Free throw situations (FT)				
Awarded points & FT and/or their penalties				

Fouls

Correct application of fouls (what to call and not to call)				
Legal guarding position criteria (block or charge)				
RSBQ (rhythm, speed, balance and quickness), advantage				
Recognising shooting and non-shooting fouls				
Technical, Unsportsmanlike, Coach, Bench & Warning calls (understanding and implementation).				